DEST AVOIDDIE CODY Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 19777 304 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [SMALL ENTITY **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE NUMBER EXTRA **BASIC FEE** 355.00 710.00 FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9= OR 90,00 INDEPENDENT CLAIMS minus 3 = X80= X40= OR 60**.0**0 MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 960,00 OR TOTAL TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE PAID FOR FEE **AMENDMENT** X\$18= Minus X\$ 9= Total OR Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-Ė NUMBER **PRESENT** REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE AMENDMENT PAID FOR FEE Total Minus X\$ 9= X\$18= OR Minus Independent *** X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-Ç REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE 四 **PREVIOUSLY** RATE **EXTRA AFTER** PAID FOR FEE FEE AMENDMENT MENDM ì Total Minus •• X\$18= X\$ 9= OR Minus = Independent *** X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.